

TOURNAMENT RULES 2025

UNDER 6

RULES OF PLAY	
Players per Squad	12
Players on Pitch	7
Substitutions	5 subs - rolling subs during match during break in play
Match duration	12 mins straight No half time No injury time or play stoppage time
Pitch Size	20 x 30m
Ball Size	3
Contact/Tackle	No tackle, 6 touches
Start & Re-Start after scoring	Placed kick Scoring side to re-start, Receiving side must be allowed to gather the ball
Kicking General Play	NO- should player kick, turnover with Tap Start from mark where player kicked
In Touch - Lineout	No Lineouts - Classed as a Touch - Tap&Pass from touchline where in touch <i>(attacking players should only move forward once ball is passed not when tapped)</i>
Scrum	No Scrums - Knock on or Forward Pass classed as a Touch - Tap&Pass where ball knocked on or forward passed
On-side distance from lineout and scrum	On all Tap&Pass the defending side 3m back <i>(attacking players should only move forward once ball is passed not when tapped)</i>
Penalties as per standard laws	No Penalties in U6 Rugby - On all Tap&Pass the defending side 3m back <i>(attacking players should only move forward once ball is passed not when tapped)</i>
Foul Play Yellow Card as per standard laws	No Cards - if dangerous play have a word with the player and if continues replace the offending player

GENERAL TOURNAMENT RULES	
Overview	World Rugby are looking to grow the excitement of the game through Attacking Rugby. As such in this 7's Tournament linked to the HSBC 7's will be undertaking overall standings based on scoring of tries.
Referees	Each club will be given a roster of Pool Games to Ref similar to the JRCS Mini's concept. (Coaches will not referee their own Clubs).
Linesmen	Not required for Mini's. Referee will call ball out
Dress code	All players to wear their club uniform - short, shirt and socks (optional)
Age Dispensation	No age dispensation allowed for the U6 & U7 Non Contact
Coaches	2 coaches per team. One on the pitch, one managing the subs during matches.
Point System	The Tournament will be run on a Top Number of Tries Scored which will determine who is First & Second place in an age group
Finals	There are NO Semi Finals and Finals. First & Second place will be based on most tries scored across this age group
Rain	Stoppage will only be on account of heavy rain and the decision thereof will be by discretion of the tournament committee alone.
Lightning	Play will be stopped by discretion of the tournament committee and Referee officials within the lightning/thunder Alerts. All participants to be sheltered. Play will only commence after 15 mins of no lightning AND the Lightening Alert warning giving the all clear
Insurance	Team managers/Clubs are to ensure ALL participants (Players and Coaches) have their own insurance coverage in place. Titans Ruck & Rumble, Titans RFC or any tournament volunteers/officials or otherwise shall not be held liable for any injuries sustained during the tournament or on tournament grounds.
Medical	All Ambulance called by medical staff will dispatch from the field to Singapore Public Hospitals. For Under 16 Players it will be KKH, for players 16yrs + it will be SGH. Ambulances DO NOT go to Private Hospitals.
Coaches briefing	Coaches briefing generally 30min before Games start followed by a brief Q & A. Referees representatives will also attend these briefings. Only one Coach/Team Manager required to attend the coaches briefing.
Supporter control & behaviour	Club Representatives are expected to control and manage any wayward or overly aggressive behaviour of Coaches, Managers, Parents or Supporters. The Event organisers and Referees have a zero tolerance stance on Verbal, Physical, Sexual or Gender abuse of players and spectators. Verbal & Gender abuse will be dealt with by the Tournament Director, Physical and Sexual Abuse will be referred to the police. The Event organisers reserve the right to ask people behaving inappropriately to leave the Tournament Venue. For Hygiene, Safety and respecting some cultures beliefs we ask no pets be brought to Titans Ruck and Rumble Events.

TOURNAMENT RULES 2025

UNDER 7

RULES OF PLAY	
Players per Squad	12
Players on Pitch	7
Substitutions	5 subs - rolling subs during match during break in play
Match duration	12 mins straight No half time No injury time or play stoppage time
Pitch Size	20 x 30m
Ball Size	3
Contact/Tackle	No tackle, 6 touches
Start & Re-Start after scoring	Placed kick Scoring side to re-start, Receiving side must be allowed to gather the ball
Kicking general Play	NO- should player kick, turnover with Tap Start from mark where player kicked
In Touch - Lineout	No Lineouts - Classed as a TURNOVER Ball - Tap&Pass from touchline where in touch <i>(attacking players should only move forward once ball is passed not when tapped)</i>
Scrum	No Scrums - Knock on or Forward Pass classed as a TURNOVER Ball - Tap&Pass where ball knocked on or forward passed <i>(attacking players should only move forward once ball is passed not when tapped)</i>
On-side distance from lineout and scrum	On all Tap&Pass the defending side 3m back <i>(attacking players should only move forward once ball is passed not when tapped)</i>
Penalties as per standard laws	No Penalties in U7 Rugby - On all Tap&Pass the defending side 3m back <i>(attacking players should only move forward once ball is passed not when tapped)</i>
Foul Play Yellow Card as per standard laws	No Cards - if dangerous play have a word with the player and if continues replace the offending player

TOURNAMENT RULES 2025

UNDER 7

GENERAL TOURNAMENT RULES	
Overview	<p>World Rugby are looking to grow the excitement of the game through Attacking Rugby. As such in this 7's Tournament linked to the HSBC 7's will be undertaking overall standings based on scoring of tries.</p> <p>The team with the most tries scored across all the U7 Age Group pools will be classed Winner. The team with the second most tries scored will be classed as 2nd place. In the case of a draw for the first & second place, the team that has exceeded the least number of tries will be classed as first place.</p> <p>If still a draw 1st & 2nd place will be based on Win Record, if still a draw a coin toss will determine 1st & second place.</p> <p>If a team is not on the field or prepared to start when the hooter goes the team kicking off can start the game and score</p> <p>In the case of a Team pulling out a tournament last minute, the game in that pool is classed as a BYE and there will be average number allocation of tries for and against applied to the final try tally.</p>
Referees	Each club will be given a roster of Pool Games to Ref similar to the JRCS Mini's concept. (Coaches will not referee their own Clubs).
Linesmen	Not required for Mini's. Referee will call ball out
Dress code	All players to wear their club uniform - short, shirt and socks (optional)
Age Dispensation	No age dispensation allowed for the U6 & U7 Non Contact
Coaches	2 coaches per team. One on the pitch, one managing the subs during matches.
Point System	The Tournament will be run on a Top Number of Tries Scored which will determine who is First & Second place in an age group
Finals	There are NO Semi Finals and Finals. First & Second place will be based on most tries scored across this age group
Rain	Stoppage will only be on account of heavy rain and the decision thereof will be by discretion of the tournament committee alone.
Lightning	Play will be stopped by discretion of the tournament committee and Referee officials within the lightning/thunder Alerts. All participants to be sheltered. Play will only commence after 15 mins of no lightning AND the Lightening Alert warning giving the all clear
Insurance	Team managers/Clubs are to ensure ALL participants (Players and Coaches) have their own insurance coverage in place. Titans Ruck & Rumble, Titans RFC or any tournament volunteers/officials or otherwise shall not be held liable for any injuries sustained during the tournament or on tournament grounds.
Medical	<p>All Ambulance called by medical staff will dispatch from the field to Singapore Public Hospitals. For Under 16 Players it will be KKH, for players 16yrs + it will be SGH. Ambulances DO NOT go to Private Hospitals.</p> <p>In the case of Ambulance evacuation a consenting adult needs to travel with the injured player. This can be Coach, Manager, Parent or Known & Trustworthy adult who can undertake the duties of medical consent of a minor injury. In the case of Ambulance evacuation the Coach, Manager, Parent or Known & Trustworthy adult must have in their possession copies of player ID (hard copy or digital) for medical in-processing.</p> <p>There will be additional costs for medical evacuation by Ambulance.</p>
Coaches briefing	<p>Coaches briefing generally 30min before Games start followed by a brief Q & A. Referees representatives will also attend these briefings.</p> <p>Only one Coach/Team Manager required to attend the coaches briefing.</p>
Supporter control & behaviour	<p>Club Representatives are expected to control and manage any wayward or overly aggressive behaviour of Coaches, Managers, Parents or Supporters.</p> <p>The Event organisers and Referees have a zero tolerance stance on Verbal, Physical, Sexual or Gender abuse of players and spectators.</p> <p>Verbal & Gender abuse will be dealt with by the Tournament Director, Physical and Sexual Abuse will be referred to the police.</p> <p>The Event organisers reserve the right to ask people behaving inappropriately to leave the Tournament Venue.</p> <p>For Hygiene, Safety and respecting some cultures beliefs we ask no pets be brought to Titans Ruck and Rumble Events.</p>

TOURNAMENT RULES 2025

UNDER 8

RULES OF PLAY	
Players per Squad	12
Players on Pitch	7
Substitutions	5 subs - rolling subs during match during break in play
Match duration	12 mins straight No half time No injury time or play stoppage time
Pitch Size	45 x 32m
Ball Size	3
Contact/Tackle	Yes
Start & Re-Start after scoring	Placed kick Scoring side for re-start. Receiving side must be allowed to gather the ball. If Ball goes out on the full or dead then Restart Tap at halfway to opposition.
Kicking general Play	NO - should player kick, turnover with Tap Start from mark where player kicked
In Touch - Lineout	Classed as a Turnover ball - Opposition to Tap&Pass from touchline where in touch
Scrum	None - Knock on or Forward Pass classed as a Turnover Ball - Opposition to Tap&Pass where ball knocked on or forward passed
On-side distance from lineout and scrum	Tap&Pass defending side 5m back
Penalties as per standard laws	Tap&Pass defending side 5m back
Foul Play Yellow Card as per standard laws	No Cards - if dangerous play have a word with the player and if continues replace the offending player

TOURNAMENT RULES 2025

UNDER 8

GENERAL TOURNAMENT RULES	
Overview	<p>World Rugby are looking to grow the excitement of the game through Attacking Rugby. As such in this 7's Tournament linked to the HSBC 7's will be undertaking overall standings based on scoring of tries.</p> <p>The team with the most tries scored across all the U8 Age Group pools will be classed top of pools. The team with the second most tries scored will be classed as 2nd place in the pools</p> <p>In the case of a draw for the first & second place, the team that has conceded the least number of tries will be classed as first place.</p> <p>If still a draw 1st & 2nd place will be based on Win Record, if still a draw a coin toss will determine 1st & second place.</p> <p>If a team is not on the field or prepared to start when the hooter goes the team kicking off can start the game and score</p> <p>In the case of a Team pulling out a tournament last minute, the game in that pool is classed as a BYE and there will be average number allocation of tries for and against applied to the final try tally.</p>
Referees	Each club will be given a roster of Pool Games to Ref similar to the JRCS Mini's concept. (Coaches will not referee their own Clubs).
Linesmen	Not required for Mini's. Referee will call ball out
Dress code	All players to wear their club uniform - short, shirt and socks (optional)
Age Dispensation	No age dispensation allowed for the boys. Being a Contact/Tackle tournament - Girls automatically allowed to play down one age group. Example - U8's. Should a girl compete in the age group will she be allowed to be from a U9 age group.
Coaches	2 coaches per team. One on the pitch, one managing the subs during matches.
Point System	The Tournament will be run on a Top Number of Tries Scored which will determine who is First & Second place in an age group
Finals	<p>There are NO Semi Finals. First & Second place for Finals will be based on most tries scored across this age group</p> <p><i>In the case of Finals being played, this will be between 1st & 2nd Place, in the case of a draw in the finals the team that scored first will win, if no try has been scored in the finals then teams will reduce to 6 persons for 1min, then 5 persons for 1 minute then 4 persons for 1 minute until a try is scored thus determining the winner.</i></p>
Rain	Stoppage will only be on account of heavy rain and the decision thereof will be by discretion of the tournament committee alone.
Lightning	Play will be stopped by discretion of the tournament committee and Referee officials within the lightning/thunder Alerts. All participants to be sheltered. Play will only commence after 15 mins of no lightning AND the Lightening Alert warning giving the all clear
Insurance	Team managers/Clubs are to ensure ALL participants (Players and Coaches) have their own insurance coverage in place. Titans Ruck & Rumble, Titans RFC or any tournament volunteers/officials or otherwise shall not be held liable for any injuries sustained during the tournament or on tournament grounds.
Medical	<p>All Ambulance called by medical staff will dispatch from the field to Singapore Public Hospitals. For Under 16 Players it will be KKH, for players 16yrs + it will be SGH. Ambulances DO NOT go to Private Hospitals.</p> <p>In the case of Ambulance evacuation a consenting adult needs to travel with the injured player. This can be Coach, Manager, Parent or Known & Trustworthy adult who can undertake the duties of medical consent of a minor injury. In the case of Ambulance evacuation the Coach, Manager, Parent or Known & Trustworthy adult must have in their possession copies of player ID (hard copy or digital) for medical in-processing.</p> <p>There will be additional costs for medical evacuation by Ambulance.</p>
Coaches briefing	<p>Coaches briefing generally 30min before Games start followed by a brief Q & A. Referees representatives will also attend these briefings.</p> <p>Only one Coach/Team Manager required to attend the coaches briefing.</p>
Supporter control & behaviour	<p>Club Representatives are expected to control and manage any wayward or overly aggressive behaviour of Coaches, Managers, Parents or Supporters.</p> <p>The Event organisers and Referees have a zero tolerance stance on Verbal, Physical, Sexual or Gender abuse of players and spectators.</p> <p>Verbal & Gender abuse will be dealt with by the Tournament Director, Physical and Sexual Abuse will be referred to the police.</p> <p>The Event organisers reserve the right to ask people behaving inappropriately to leave the Tournament Venue.</p> <p>For Hygiene, Safety and respecting some cultures beliefs we ask no pets be brought to Titans Ruck and Rumble Events.</p>

TOURNAMENT RULES 2025

UNDER 9

RULES OF PLAY	
Players per Squad	12
Players on Pitch	7
Substitutions	5 subs - rolling subs during match during break in play
Match duration	12 mins straight No half time No injury time or play stoppage time
Pitch Size	45 x 32m
Ball Size	4
Contact/Tackle	Yes
Start & Re-Start after scoring	Placed Kick or Drop Kick Scoring side for re-start. Receiving side must be allowed to gather the ball. If Ball goes out on the full or dead then Restart Tap at halfway to opposition.
Kicking general Play	NO- should player kick, turnover with Tap Start from mark where player kicked
In Touch - Lineout	Turnover Ball, Min. 2 person lineout - line up 3m from touchline where in touch
Scrum	Non- Contested 3 Person scrum with feeding team to gather ball. Speeds up the game
On-side distance from lineout and scrum	5m
Penalties as per standard laws	Tap&Pass defending side 5m back
Foul Play Yellow Card as per standard laws	No Cards - if dangerous play have a word with the player and if continues replace the offending player

TOURNAMENT RULES 2025

UNDER 9

GENERAL TOURNAMENT RULES	
Overview	<p>World Rugby are looking to grow the excitement of the game through Attacking Rugby. As such in this 7's Tournament linked to the HSBC 7's will be undertaking overall standings based on scoring of tries.</p> <p>The team with the most tries scored across all the U9 Age Group pools will be classed top of pools. The team with the second most tries scored will be classed as 2nd place. In the case of a draw for the first & second place, the team that has conceded the least number of tries will be classed as first place.</p> <p>If still a draw 1st & 2nd place will be based on Win Record, if still a draw a coin toss will determine 1st & second place.</p> <p>If a team is not on the field or prepared to start when the hooter goes the team kicking off can start the game and score</p> <p>In the case of a Team pulling out a tournament last minute, the game in that pool is classed as a BYE and there will be average number allocation of tries for and against applied to the final try tally.</p>
Referees	Each club will be given a roster of Pool Games to Ref similar to the JRCS Mini's concept. (Coaches will not referee their own Clubs).
Linesmen	Not required for Mini's. Referee will call ball out
Dress code	All players to wear their club uniform - short, shirt and socks (optional)
Age Dispensation	No age dispensation allowed for the boys. Being a Contact/Tackle tournament - Girls automatically allowed to play down one age group. Example - U9's. Should a girl compete in the age group will she be allowed to be from a U10 age group.
Coaches	2 coaches per team. One on the pitch, one managing the subs during matches.
Point System	The Tournament will be run on a Top Number of Tries Scored which will determine who is First & Second place in an age group
Finals	<p>There are NO Semi Finals. First & Second place for Finals will be based on most tries scored across this age group</p> <p><i>In the case of Finals being played, this will be between 1st & 2nd Place, in the case of a draw in the finals the team that scored first will win, if no try has been scored in the finals then teams will reduce to 6 persons for 1min, then 5 persons for 1 minute then 4 persons for 1 minute until a try is scored thus determining the winner.</i></p>
Rain	Stoppage will only be on account of heavy rain and the decision thereof will be by discretion of the tournament committee alone.
Lightning	Play will be stopped by discretion of the tournament committee and Referee officials within the lightning/thunder Alerts. All participants to be sheltered. Play will only commence after 15 mins of no lightning AND the Lightning Alert warning giving the all clear
Insurance	Team managers/Clubs are to ensure ALL participants (Players and Coaches) have their own insurance coverage in place. Titans Ruck & Rumble, Titans RFC or any tournament volunteers/officials or otherwise shall not be held liable for any injuries sustained during the tournament or on tournament grounds.
Medical	<p>All Ambulance called by medical staff will dispatch from the field to Singapore Public Hospitals. For Under 16 Players it will be KKH, for players 16yrs + it will be SGH. Ambulances DO NOT go to Private Hospitals.</p> <p>In the case of Ambulance evacuation a consenting adult needs to travel with the injured player. This can be Coach, Manager, Parent or Known & Trustworthy adult who can undertake the duties of medical consent of a minor injury. In the case of Ambulance evacuation the Coach, Manager, Parent or Known & Trustworthy adult must have in their possession copies of player ID (hard copy or digital) for medical in-processing.</p> <p>There will be additional costs for medical evacuation by Ambulance.</p>
Coaches briefing	<p>Coaches briefing generally 30min before Games start followed by a brief Q & A. Referees representatives will also attend these briefings.</p> <p>Only one Coach/Team Manager required to attend the coaches briefing.</p>
Supporter control & behaviour	<p>Club Representatives are expected to control and manage any wayward or overly aggressive behaviour of Coaches, Managers, Parents or Supporters.</p> <p>The Event organisers and Referees have a zero tolerance stance on Verbal, Physical, Sexual or Gender abuse of players and spectators.</p> <p>Verbal & Gender abuse will be dealt with by the Tournament Director, Physical and Sexual Abuse will be referred to the police.</p> <p>The Event organisers reserve the right to ask people behaving inappropriately to leave the Tournament Venue.</p> <p>For Hygiene, Safety and respecting some cultures beliefs we ask no pets be brought to Titans Ruck and Rumble Events.</p>

TOURNAMENT RULES 2025

UNDER 10

RULES OF PLAY	
Players per Squad	12
Players on Pitch	7
Substitutions	5 subs - rolling subs during match during break in play
Match duration	12 mins straight No half time No injury time or play stoppage time
Pitch Size	65m x 45m
Ball Size	4
Contact/Tackle	Yes
Start & Re-Start after scoring	Drop Kick, Scoring side re-start. If at start of game a team is not on the pitch or ready the referee can start the game. If Ball goes out on the full or dead then Restart Tap at halfway to opposition.
Kicking general Play	NO- should player kick, turnover with Tap Start from mark where player kicked
In Touch - Lineout	Turnover Ball, Min 2 person lineout (no lifting) - line up 3m from touchline where in touch
Scrum	Non- Contested 3 person scrum with feeding team to gather ball. Speeds up the game
On-side distance from lineout and scrum	5m
Penalties as per standard laws	Tap Ball defending side 5m back
Foul Play Yellow Card as per standard laws	2 mins off - no replacement, 2nd YELLOW in same game = RED, RED card - no further participation in tournament, tournament director decision is final

TOURNAMENT RULES 2025

UNDER 10

GENERAL TOURNAMENT RULES	
Overview	<p>World Rugby are looking to grow the excitement of the game through Attacking Rugby. As such in this 7's Tournament linked to the HSBC 7's will be undertaking overall standings based on scoring of tries.</p> <p>The team with the most tries scored across each of the 3 U10 Age Group pools will be classed top of pools and will go into the Semi finals. The 4th place Semi final team will have the second most tries scored across all 3 pools.</p> <p>In the case of a draw for the 4th place, the team that has conceded the least number of tries will be classed as 4th place.</p> <p>If still a draw 4th place will be based on Win Record, if still a draw a coin toss will determine 4th place.</p> <p>If a team is not on the field or prepared to start when the hooter goes the team kicking off can start the game and score</p> <p>In the case of a Team pulling out a tournament last minute, the game in that pool is classed as a BYE and there will be average number allocation of tries for and against applied to the final try tally.</p>
Referees	Referee's will be supplied by via the union for the event and will be briefed before the tournament and available at the Q&A session
Linesmen	Linesman will be a Coach / Manager / Designated Parent from each team. Game will continue even without linesman in place.
Dress code	All players to wear their club uniform - short, shirt and socks (optional)
Age Dispensation	No age dispensation allowed for the boys. Being a Contact/Tackle tournament - Girls automatically allowed to play down one age group. Example - U10's. Should a girl compete in the age group will she be allowed to be from a U11 age group.
Coaches	2 coaches per team coaching from the designated Technical Zone during matches
Point System	The Tournament will be run on a Top Number of Tries Scored In each pool which will determine who is First, Second, Third & Fourth place in an age group
Finals	<p>Semi Finals will be 1v4 & 2v3. Winners will play in the Finals @ National Stadium on a HALF PITCH.</p> <p><i>In the case of Finals being played at the National Stadium, due to HSBC 7's field limitations it will be only a 7min Game between 1st & 2nd Place, in the case of a draw in the finals the team that scored first will win, if no try has been scored then the 1st Team will be declared the winner.</i></p>
Rain	Stoppage will only be on account of heavy rain and the decision thereof will be by discretion of the tournament committee alone.
Lightning	Play will be stopped by discretion of the tournament committee and Referee officials within the lightning/thunder Alerts. All participants to be sheltered. Play will only commence after 15 mins of no lightning AND the Lightening Alert warning giving the all clear
Insurance	Team managers/Clubs are to ensure ALL participants (Players and Coaches) have their own insurance coverage in place. Titans Ruck & Rumble, Titans RFC or any tournament volunteers/officials or otherwise shall not be held liable for any injuries sustained during the tournament or on tournament grounds.
Medical	<p>All Ambulance called by medical staff will dispatch from the field to Singapore Public Hospitals. For Under 16 Players it will be KKH, for players 16yrs + it will be SGH. Ambulances DO NOT go to Private Hospitals.</p> <p>In the case of Ambulance evacuation a consenting adult needs to travel with the injured player. This can be Coach, Manager, Parent or Known & Trustworthy adult who can undertake the duties of medical consent of a minor injury. In the case of Ambulance evacuation the Coach, Manager, Parent or Known & Trustworthy adult must have in their possession copies of player ID (hard copy or digital) for medical in-processing.</p> <p>There will be additional costs for medical evacuation by Ambulance.</p>
Coaches briefing	<p>Coaches briefing generally 30min before Games start followed by a brief Q & A. Referees representatives will also attend these briefings.</p> <p>Only one Coach/Team Manager required to attend the coaches briefing.</p>
Supporter control & behaviour	<p>Club Representatives are expected to control and manage any wayward or overly aggressive behaviour of Coaches, Managers, Parents or Supporters.</p> <p>The Event organisers and Referees have a zero tolerance stance on Verbal, Physical, Sexual or Gender abuse of players and spectators.</p> <p>Verbal & Gender abuse will be dealt with by the Tournament Director, Physical and Sexual Abuse will be referred to the police.</p> <p>The Event organisers reserve the right to ask people behaving inappropriately to leave the Tournament Venue.</p> <p>For Hygiene, Safety and respecting some cultures beliefs we ask no pets be brought to Titans Ruck and Rumble Events.</p>

TOURNAMENT RULES 2025

UNDER 11

RULES OF PLAY	
Players per Squad	12
Players on Pitch	7
Substitutions	5 subs - rolling subs during match during break in play
Match duration	12 mins straight No half time No injury time or play stoppage time
Pitch Size	65m x 45m
Ball Size	4
Contact/Tackle	Yes
Start & Re-Start after scoring	Drop Kick, Scoring side re-start. If at start of game a team is not on the pitch or ready the referee can start the game. If Ball goes out on the full or dead then Restart Tap at halfway to opposition.
Kicking general Play	NO- should player kick, turnover with Tap Start from mark where player kicked
In Touch - Lineout	Turnover Ball, Min 2 person lineout (no lifting) - line up 3m from touchline where in touch
Scrum	Non- Contested 3 person scrum with feeding team to gather ball. Speeds up the game
On-side distance from lineout and scrum	5m
Penalties as per standard laws	Tap Ball defending side 10m back
Foul Play Yellow Card as per standard laws	2 mins off - no replacement, 2nd YELLOW in same game = RED, RED card - no further participation in tournament, tournament director decision is final

TOURNAMENT RULES 2025

UNDER 11

GENERAL TOURNAMENT RULES	
Overview	<p>World Rugby are looking to grow the excitement of the game through Attacking Rugby. As such in this 7's Tournament linked to the HSBC 7's will be undertaking overall standings based on scoring of tries.</p> <p>The team with the most tries scored in each of the U11 Age Group pools will be classed top of pools. The team with the second most tries scored in each pool will be classed as 2nd place in that pool</p> <p>In the case of a draw for the first & second place in a pool, the team that has conceded the least number of tries will be classed as first place. If still a draw 1st & 2nd place will be based on Win Record, if still a draw a coin toss will determine 1st & second place in the pool.</p> <p>Aggregate scores of the 2 x U11 pool 1st & 2nd place will determine 1st, 2nd, 3rd and 4th position for Semi Finals</p> <p>If a team is not on the field or prepared to start when the hooter goes the team kicking off can start the game and score</p> <p>In the case of a Team pulling out a tournament last minute, the game in that pool is classed as a BYE and there will be average number allocation of tries for and against applied to the final try tally.</p>
Referees	Referee's will be supplied by via the union for the event and will be briefed before the tournament and available at the Q&A session
Linesmen	Linesman will be a Coach / Manager / Designated Parent from each team. Game will continue even without linesman in place.
Dress code	All players to wear their club uniform - short, shirt and socks (optional)
Age Dispensation	No age dispensation allowed for the boys. Being a Contact/Tackle tournament - Girls automatically allowed to play down one age group. Example - U11's. Should a girl compete in the age group will she be allowed to be from a U12 age group.
Coaches	2 coaches per team coaching from the designated Technical Zone during matches
Point System	The Tournament will be run on a Top Number of Tries Scored which will determine who is First, Second, Third & Fourth place in an age group
Finals	<p>Semi Finals will be 1v4 & 2v3. Winners will play in the Finals @ National Stadium on a HALF PITCH.</p> <p><i>In the case of Finals being played at the National Stadium, due to HSBC 7's field limitations it will be only a 7min Game between 1st & 2nd Place, in the case of a draw in the finals the team that scored first will win, if no try has been scored then the 1st Team will be declared the winner.</i></p>
Rain	Stoppage will only be on account of heavy rain and the decision thereof will be by discretion of the tournament committee alone.
Lightning	Play will be stopped by discretion of the tournament committee and Referee officials within the lightning/thunder Alerts. All participants to be sheltered. Play will only commence after 15 mins of no lightning AND the Lightning Alert warning giving the all clear
Insurance	Team managers/Clubs are to ensure ALL participants (Players and Coaches) have their own insurance coverage in place. Titans Ruck & Rumble, Titans RFC or any tournament volunteers/officials or otherwise shall not be held liable for any injuries sustained during the tournament or on tournament grounds.
Medical	<p>All Ambulance called by medical staff will dispatch from the field to Singapore Public Hospitals. For Under 16 Players it will be KKH, for players 16yrs + it will be SGH. Ambulances DO NOT go to Private Hospitals.</p> <p>In the case of Ambulance evacuation a consenting adult needs to travel with the injured player. This can be Coach, Manager, Parent or Known & Trustworthy adult who can undertake the duties of medical consent of a minor injury. In the case of Ambulance evacuation the Coach, Manager, Parent or Known & Trustworthy adult must have in their possession copies of player ID (hard copy or digital) for medical in-processing.</p> <p>There will be additional costs for medical evacuation by Ambulance.</p>
Coaches briefing	<p>Coaches briefing generally 30min before Games start followed by a brief Q & A. Referees representatives will also attend these briefings.</p> <p>Only one Coach/Team Manager required to attend the coaches briefing.</p>
Supporter control & behaviour	<p>Club Representatives are expected to control and manage any wayward or overly aggressive behaviour of Coaches, Managers, Parents or Supporters.</p> <p>The Event organisers and Referees have a zero tolerance stance on Verbal, Physical, Sexual or Gender abuse of players and spectators.</p> <p>Verbal & Gender abuse will be dealt with by the Tournament Director, Physical and Sexual Abuse will be referred to the police.</p> <p>The Event organisers reserve the right to ask people behaving inappropriately to leave the Tournament Venue.</p> <p>For Hygiene, Safety and respecting some cultures beliefs we ask no pets be brought to Titans Ruck and Rumble Events.</p>

TOURNAMENT RULES 2025

UNDER 12

RULES OF PLAY	
Players per Squad	12
Players on Pitch	7
Substitutions	5 subs - rolling subs during match during break in play
Match duration	12 mins straight No half time No injury time or play stoppage time
Pitch Size	65m x 45m
Ball Size	4
Contact/Tackle	Yes
Start & Re-Start after scoring	Drop Kick, Scoring side re-start. If at start of game a team is not on the pitch or ready the referee can start the game. If Ball goes out on the full or dead then Restart Tap at halfway to opposition.
Kicking general Play	NO- should player kick, turnover with Tap Start from mark where player kicked
In Touch - Lineout	Turnover Ball, Min 2 person lineout (no lifting) - line up 3m from touchline where in touch
Scrum	3 person contested, 1.5m push only
On-side distance from lineout and scrum	5m
Penalties as per standard laws	Tap Ball defending side 10m back
Foul Play Yellow Card as per standard laws	2 mins off - no replacement, 2nd YELLOW in same game = RED, RED card - no further participation in tournament, tournament director decision is final

TOURNAMENT RULES 2025

UNDER 12

GENERAL TOURNAMENT RULES	
Overview	<p>World Rugby are looking to grow the excitement of the game through Attacking Rugby. As such in this 7's Tournament linked to the HSBC 7's will be undertaking overall standings based on scoring of tries.</p> <p>The team with the most tries scored in each of the U12 Age Group pools will be classed top of pools. The team with the second most tries scored in each pool will be classed as 2nd place in that pool</p> <p>In the case of a draw for the first & second place in a pool, the team that has conceded the least number of tries will be classed as first place.</p> <p>If still a draw 1st & 2nd place will be based on Win Record, if still a draw a coin toss will determine 1st & second place in the pool.</p> <p>Aggregate scores of the 2 x U12 pool 1st & 2nd place will determine 1st, 2nd, 3rd and 4th position for Semi Finals</p> <p>If a team is not on the field or prepared to start when the hooter goes the team kicking off can start the game and score</p> <p>In the case of a Team pulling out a tournament last minute, the game in that pool is classed as a BYE and there will be average number allocation of tries for and against applied to the final try tally.</p>
Referees	Referee's will be supplied by via the union for the event and will be briefed before the tournament and available at the Q&A session
Linesmen	Linesman will be a Coach / Manager / Designated Parent from each team. Game will continue even without linesman in place.
Dress code	All players to wear their club uniform - short, shirt and socks (optional)
Age Dispensation	No age dispensation allowed for the boys. Being a Contact/Tackle tournament - Girls automatically allowed to play down one age group. Example - U12's. Should a girl compete in the age group will she be allowed to be from a U13 age group.
Coaches	2 coaches per team coaching from the designated Technical Zone during matches
Point System	The Tournament will be run on a Top Number of Tries Scored which will determine who is First, Second, Third & Fourth place in an age group
Finals	<p>Semi Finals will be 1v4 & 2v3. Winners will play in the Finals @ National Stadium on a HALF PITCH.</p> <p><i>In the case of Finals being played at the National Stadium, due to HSBC 7's field limitations it will be only a 7min Game between 1st & 2nd Place, in the case of a draw in the finals the team that scored first will win, if no try has been scored then the 1st Team will be declared the winner.</i></p>
Rain	Stoppage will only be on account of heavy rain and the decision thereof will be by discretion of the tournament committee alone.
Lightning	Play will be stopped by discretion of the tournament committee and Referee officials within the lightning/thunder Alerts. All participants to be sheltered. Play will only commence after 15 mins of no lightning AND the Lightning Alert warning giving the all clear
Insurance	Team managers/Clubs are to ensure ALL participants (Players and Coaches) have their own insurance coverage in place. Titans Ruck & Rumble, Titans RFC or any tournament volunteers/officials or otherwise shall not be held liable for any injuries sustained during the tournament or on tournament grounds.
Medical	<p>All Ambulance called by medical staff will dispatch from the field to Singapore Public Hospitals. For Under 16 Players it will be KKH, for players 16yrs + it will be SGH. Ambulances DO NOT go to Private Hospitals.</p> <p>In the case of Ambulance evacuation a consenting adult needs to travel with the injured player. This can be Coach, Manager, Parent or Known & Trustworthy adult who can undertake the duties of medical consent of a minor injury. In the case of Ambulance evacuation the Coach, Manager, Parent or Known & Trustworthy adult must have in their possession copies of player ID (hard copy or digital) for medical in-processing.</p> <p>There will be additional costs for medical evacuation by Ambulance.</p>
Coaches briefing	<p>Coaches briefing generally 30min before Games start followed by a brief Q & A. Referees representatives will also attend these briefings.</p> <p>Only one Coach/Team Manager required to attend the coaches briefing.</p>
Supporter control & behaviour	<p>Club Representatives are expected to control and manage any wayward or overly aggressive behaviour of Coaches, Managers, Parents or Supporters.</p> <p>The Event organisers and Referees have a zero tolerance stance on Verbal, Physical, Sexual or Gender abuse of players and spectators.</p> <p>Verbal & Gender abuse will be dealt with by the Tournament Director, Physical and Sexual Abuse will be referred to the police.</p> <p>The Event organisers reserve the right to ask people behaving inappropriately to leave the Tournament Venue.</p> <p>For Hygiene, Safety and respecting some cultures beliefs we ask no pets be brought to Titans Ruck and Rumble Events.</p>

TOURNAMENT RULES 2025

UNDER 13

RULES OF PLAY	
Players per Squad	12
Players on Pitch	7
Substitutions	5 subs - rolling subs during match during break in play
Match duration	12 mins straight No half time No injury time or play stoppage time
Pitch Size	65m x 45m
Ball Size	5
Contact/Tackle	Yes
Start & Re-Start after scoring	Drop Kick, Scoring side re-start. If at start of game a team is not on the pitch or ready the referee can start the game. If Ball goes out on the full or dead then Restart Tap at halfway to opposition.
Kicking general Play	NO- should player kick, turnover with Tap Start from mark where player kicked
In Touch - Lineout	Turnover Ball, Min 2 person lineout - line up 3m from touchline where in touch
Scrum	3 person contested, 1.5m push only
On-side distance from lineout and scrum	5m
Penalties as per standard laws	Tap Ball defending side 10m back
Foul Play Yellow Card as per standard laws	2 mins off - no replacement, 2nd YELLOW in same game = RED, RED card - no further participation in tournament, tournament director decision is final

TOURNAMENT RULES 2025

UNDER 13

GENERAL TOURNAMENT RULES	
Overview	<p>World Rugby are looking to grow the excitement of the game through Attacking Rugby. As such in this 7's Tournament linked to the HSBC 7's will be undertaking overall standings based on scoring of tries.</p> <p>The team with the most tries scored in each of the U13 Age Group pools will be classed top of pools. The team with the second most tries scored in each pool will be classed as 2nd place in that pool</p> <p>In the case of a draw for the first & second place in a pool, the team that has conceded the least number of tries will be classed as first place.</p> <p>If still a draw 1st & 2nd place will be based on Win Record, if still a draw a coin toss will determine 1st & second place in the pool.</p> <p>Aggregate scores of the 2 x U13 pool 1st & 2nd place will determine 1st, 2nd, 3rd and 4th position for Semi Finals</p> <p>If a team is not on the field or prepared to start when the hooter goes the team kicking off can start the game and score</p> <p>In the case of a Team pulling out a tournament last minute, the game in that pool is classed as a BYE and there will be average number allocation of tries for and against applied to the final try tally.</p>
Referees	Referee's will be supplied by via the union for the event and will be briefed before the tournament and available at the Q&A session
Linesmen	Linesman will be a Coach / Manager / Designated Parent from each team. Game will continue even without linesman in place.
Dress code	All players to wear their club uniform - short, shirt and socks (optional)
Age Dispensation	No age dispensation allowed for the boys. Being a Contact/Tackle tournament - Girls not allowed to play Boys U13 age group.
Coaches	2 coaches per team coaching from the designated Technical Zone during matches
Point System	The Tournament will be run on a Top Number of Tries Scored which will determine who is First, Second, Third & Fourth place in an age group
Finals	<p>Semi Finals will be 1v4 & 2v3. Winners will play in the Finals @ UWC on a HALF PITCH on the day.</p> <p><i>In the case of a draw in the finals the team that scored first will win, if no try has been scored then the 1st Team will be declared the winner.</i></p>
Rain	Stoppage will only be on account of heavy rain and the decision thereof will be by discretion of the tournament committee alone.
Lightning	Play will be stopped by discretion of the tournament committee and Referee officials within the lightning/thunder Alerts. All participants to be sheltered. Play will only commence after 15 mins of no lightning AND the Lightening Alert warning giving the all clear
Insurance	Team managers/Clubs are to ensure ALL participants (Players and Coaches) have their own insurance coverage in place. Titans Ruck & Rumble, Titans RFC or any tournament volunteers/officials or otherwise shall not be held liable for any injuries sustained during the tournament or on tournament grounds.
Medical	<p>All Ambulance called by medical staff will dispatch from the field to Singapore Public Hospitals. For Under 16 Players it will be KKH, for players 16yrs + it will be SGH. Ambulances DO NOT go to Private Hospitals.</p> <p>In the case of Ambulance evacuation a consenting adult needs to travel with the injured player. This can be Coach, Manager, Parent or Known & Trustworthy adult who can undertake the duties of medical consent of a minor injury. In the case of Ambulance evacuation the Coach, Manager, Parent or Known & Trustworthy adult must have in their possession copies of player ID (hard copy or digital) for medical in-processing.</p> <p>There will be additional costs for medical evacuation by Ambulance.</p>
Coaches briefing	<p>Coaches briefing generally 30min before Games start followed by a brief Q & A. Referees representatives will also attend these briefings.</p> <p>Only one Coach/Team Manager required to attend the coaches briefing.</p>
Supporter control & behaviour	<p>Club Representatives are expected to control and manage any wayward or overly aggressive behaviour of Coaches, Managers, Parents or Supporters.</p> <p>The Event organisers and Referees have a zero tolerance stance on Verbal, Physical, Sexual or Gender abuse of players and spectators.</p> <p>Verbal & Gender abuse will be dealt with by the Tournament Director, Physical and Sexual Abuse will be referred to the police.</p> <p>The Event organisers reserve the right to ask people behaving inappropriately to leave the Tournament Venue.</p> <p>For Hygiene, Safety and respecting some cultures beliefs we ask no pets be brought to Titans Ruck and Rumble Events.</p>

TOURNAMENT RULES 2025

UNDER 14

RULES OF PLAY	
Players per Squad	12
Players on Pitch	7
Substitutions	5 subs - rolling subs during match during break in play
Match duration	12 mins straight No half time No injury time or play stoppage time
Pitch Size	65m x 45m
Ball Size	5
Contact/Tackle	Yes
Start & Re-Start after scoring	Drop Kick, Scoring side re-start. If at start of game a team is not on the pitch or ready the referee can start the game. If Ball goes out on the full or dead then Restart Tap at halfway to opposition.
Kicking general Play	NO- should player kick, turnover with Tap Start from mark where player kicked
In Touch - Lineout	Turnover Ball, Min 2 person lineout - line up 3m from touchline where in touch
Scrum	3 person contested, 1.5m push only
On-side distance from lineout and scrum	5m
Penalties as per standard laws	Tap Ball defending side 10m back
Foul Play Yellow Card as per standard laws	2 mins off - no replacement, 2nd YELLOW in same game = RED, RED card - no further participation in tournament, tournament director decision is final

TOURNAMENT RULES 2025

UNDER 14

GENERAL TOURNAMENT RULES	
Overview	<p>World Rugby are looking to grow the excitement of the game through Attacking Rugby. As such in this 7's Tournament linked to the HSBC 7's will be undertaking overall standings based on scoring of tries.</p> <p>The team with the most tries scored in each of the U14 Age Group pools will be classed top of pools. The team with the second most tries scored in each pool will be classed as 2nd place in that pool</p> <p>In the case of a draw for the first & second place in a pool, the team that has conceded the least number of tries will be classed as first place. If still a draw 1st & 2nd place will be based on Win Record, if still a draw a coin toss will determine 1st & second place in the pool.</p> <p>Aggregate scores of the 2 x U14 pool 1st & 2nd place will determine 1st, 2nd, 3rd and 4th position for Semi Finals</p> <p>If a team is not on the field or prepared to start when the hooter goes the team kicking off can start the game and score</p> <p>In the case of a Team pulling out a tournament last minute, the game in that pool is classed as a BYE and there will be average number allocation of tries for and against applied to the final try tally.</p>
Referees	Referee's will be supplied by via the union for the event and will be briefed before the tournament and available at the Q&A session
Linesmen	Linesman will be a Coach / Manager / Designated Parent from each team. Game will continue even without linesman in place.
Dress code	All players to wear their club uniform - short, shirt and socks (optional)
Age Dispensation	No age dispensation allowed for the boys. Being a Contact/Tackle tournament - Girls not allowed to play Boys U14 age group.
Coaches	2 coaches per team coaching from the designated Technical Zone during matches
Point System	The Tournament will be run on a Top Number of Tries Scored which will determine who is First, Second, Third & Fourth place in an age group
Finals	<p>Semi Finals will be 1v4 & 2v3. Winners will play in the Finals @ National Stadium on a HALF PITCH.</p> <p><i>In the case of Finals being played at the National Stadium, due to HSBC 7's field limitations it will be only a 7min Game between 1st & 2nd Place, in the case of a draw in the finals the team that scored first will win, if no try has been scored then the 1st Team will be declared the winner.</i></p>
Rain	Stoppage will only be on account of heavy rain and the decision thereof will be by discretion of the tournament committee alone.
Lightning	Play will be stopped by discretion of the tournament committee and Referee officials within the lightning/thunder Alerts. All participants to be sheltered. Play will only commence after 15 mins of no lightning AND the Lightening Alert warning giving the all clear
Insurance	Team managers/Clubs are to ensure ALL participants (Players and Coaches) have their own insurance coverage in place. Titans Ruck & Rumble, Titans RFC or any tournament volunteers/officials or otherwise shall not be held liable for any injuries sustained during the tournament or on tournament grounds.
Medical	<p>All Ambulance called by medical staff will dispatch from the field to Singapore Public Hospitals. For Under 16 Players it will be KKH, for players 16yrs + it will be SGH. Ambulances DO NOT go to Private Hospitals.</p> <p>In the case of Ambulance evacuation a consenting adult needs to travel with the injured player. This can be Coach, Manager, Parent or Known & Trustworthy adult who can undertake the duties of medical consent of a minor injury. In the case of Ambulance evacuation the Coach, Manager, Parent or Known & Trustworthy adult must have in their possession copies of player ID (hard copy or digital) for medical in-processing.</p> <p>There will be additional costs for medical evacuation by Ambulance.</p>
Coaches briefing	<p>Coaches briefing generally 30min before Games start followed by a brief Q & A. Referees representatives will also attend these briefings.</p> <p>Only one Coach/Team Manager required to attend the coaches briefing.</p>
Supporter control & behaviour	<p>Club Representatives are expected to control and manage any wayward or overly aggressive behaviour of Coaches, Managers, Parents or Supporters.</p> <p>The Event organisers and Referees have a zero tolerance stance on Verbal, Physical, Sexual or Gender abuse of players and spectators.</p> <p>Verbal & Gender abuse will be dealt with by the Tournament Director, Physical and Sexual Abuse will be referred to the police.</p> <p>The Event organisers reserve the right to ask people behaving inappropriately to leave the Tournament Venue.</p> <p>For Hygiene, Safety and respecting some cultures beliefs we ask no pets be brought to Titans Ruck and Rumble Events.</p>

TOURNAMENT RULES 2025

UNDER 15

RULES OF PLAY	
Players per Squad	12
Players on Pitch	7
Substitutions	5 subs - rolling subs during match during break in play
Match duration	12 mins straight No half time No injury time or play stoppage time
Pitch Size	65m x 45m
Ball Size	5
Contact/Tackle	Yes
Start & Re-Start after scoring	Drop Kick, Scoring side re-start. If at start of game a team is not on the pitch or ready the referee can start the game. If Ball goes out on the full or dead then Restart Tap at halfway to opposition.
Kicking general Play	NO- should player kick, turnover with Tap Start from mark where player kicked
In Touch - Lineout	Turnover Ball, Min 2 person lineout - line up 3m from touchline where in touch
Scrum	3 person contested, 1.5m push only
On-side distance from lineout and scrum	5m
Penalties as per standard laws	Tap Ball defending side 10m back
Foul Play Yellow Card as per standard laws	2 mins off - no replacement, 2nd YELLOW in same game = RED, RED card - no further participation in tournament, tournament director decision is final

TOURNAMENT RULES 2025

UNDER 15

GENERAL TOURNAMENT RULES	
Overview	<p>World Rugby are looking to grow the excitement of the game through Attacking Rugby. As such in this 7's Tournament linked to the HSBC 7's will be undertaking overall standings based on scoring of tries.</p> <p>The team with the most tries scored in each of the U15 Age Group pools will be classed top of pools. The team with the second most tries scored in each pool will be classed as 2nd place in that pool</p> <p>In the case of a draw for the first & second place in a pool, the team that has conceded the least number of tries will be classed as first place.</p> <p>If still a draw 1st & 2nd place will be based on Win Record, if still a draw a coin toss will determine 1st & second place in the pool.</p> <p>Aggregate scores of the 2 x U15 pool 1st & 2nd place will determine 1st, 2nd, 3rd and 4th position for Semi Finals</p> <p>If a team is not on the field or prepared to start when the hooter goes the team kicking off can start the game and score</p> <p>In the case of a Team pulling out a tournament last minute, the game in that pool is classed as a BYE and there will be average number allocation of tries for and against applied to the final try tally.</p>
Referees	Referee's will be supplied by via the union for the event and will be briefed before the tournament and available at the Q&A session
Linesmen	Linesman will be a Coach / Manager / Designated Parent from each team. Game will continue even without linesman in place.
Dress code	All players to wear their club uniform - short, shirt and socks (optional)
Age Dispensation	No age dispensation allowed for the boys. Being a Contact/Tackle tournament - Girls not allowed to play Boys U15 age group.
Coaches	2 coaches per team coaching from the designated Technical Zone during matches
Point System	The Tournament will be run on a Top Number of Tries Scored which will determine who is First, Second, Third & Fourth place in an age group
Finals	<p>Semi Finals will be 1v4 & 2v3. Winners will play in the Finals @ UWC on a HALF PITCH on the day.</p> <p><i>In the case of a draw in the finals the team that scored first will win, if no try has been scored then the 1st Team will be declared the winner.</i></p>
Rain	Stoppage will only be on account of heavy rain and the decision thereof will be by discretion of the tournament committee alone.
Lightning	Play will be stopped by discretion of the tournament committee and Referee officials within the lightning/thunder Alerts. All participants to be sheltered. Play will only commence after 15 mins of no lightning AND the Lightening Alert warning giving the all clear
Insurance	Team managers/Clubs are to ensure ALL participants (Players and Coaches) have their own insurance coverage in place. Titans Ruck & Rumble, Titans RFC or any tournament volunteers/officials or otherwise shall not be held liable for any injuries sustained during the tournament or on tournament grounds.
Medical	<p>All Ambulance called by medical staff will dispatch from the field to Singapore Public Hospitals. For Under 16 Players it will be KKH, for players 16yrs + it will be SGH. Ambulances DO NOT go to Private Hospitals.</p> <p>In the case of Ambulance evacuation a consenting adult needs to travel with the injured player. This can be Coach, Manager, Parent or Known & Trustworthy adult who can undertake the duties of medical consent of a minor injury. In the case of Ambulance evacuation the Coach, Manager, Parent or Known & Trustworthy adult must have in their possession copies of player ID (hard copy or digital) for medical in-processing.</p> <p>There will be additional costs for medical evacuation by Ambulance.</p>
Coaches briefing	<p>Coaches briefing generally 30min before Games start followed by a brief Q & A. Referees representatives will also attend these briefings.</p> <p>Only one Coach/Team Manager required to attend the coaches briefing.</p>
Supporter control & behaviour	<p>Club Representatives are expected to control and manage any wayward or overly aggressive behaviour of Coaches, Managers, Parents or Supporters.</p> <p>The Event organisers and Referees have a zero tolerance stance on Verbal, Physical, Sexual or Gender abuse of players and spectators.</p> <p>Verbal & Gender abuse will be dealt with by the Tournament Director, Physical and Sexual Abuse will be referred to the police.</p> <p>The Event organisers reserve the right to ask people behaving inappropriately to leave the Tournament Venue.</p> <p>For Hygiene, Safety and respecting some cultures beliefs we ask no pets be brought to Titans Ruck and Rumble Events.</p>

TOURNAMENT RULES 2025

UNDER 17

RULES OF PLAY	
Players per Squad	12
Players on Pitch	7
Substitutions	5 subs - rolling subs during match during break in play
Match duration	12 mins straight No half time No injury time or play stoppage time
Pitch Size	65m x 45m
Ball Size	5
Contact/Tackle	Yes
Start & Re-Start after scoring	Drop Kick, Scoring side re-start. If at start of game a team is not on the pitch or ready the referee can start the game. If Ball goes out on the full or dead then Restart Tap at halfway to opposition.
Kicking general Play	NO- should player kick, turnover with Tap Start from mark where player kicked
In Touch - Lineout	Turnover Ball, Min 2 person lineout - line up 3m from touchline where in touch
Scrum	3 person contested, 1.5m push only
On-side distance from lineout and scrum	5m
Penalties as per standard laws	Tap Ball defending side 10m back
Foul Play Yellow Card as per standard laws	2 mins off - no replacement, 2nd YELLOW in same game = RED, RED card - no further participation in tournament, tournament director decision is final

TOURNAMENT RULES 2025

UNDER 17

GENERAL TOURNAMENT RULES	
Overview	<p>World Rugby are looking to grow the excitement of the game through Attacking Rugby. As such in this 7's Tournament linked to the HSBC 7's will be undertaking overall standings based on scoring of tries.</p> <p>The team with the most tries scored in each of the U17 Age Group pools will be classed top of pools. The team with the second most tries scored in each pool will be classed as 2nd place in that pool</p> <p>In the case of a draw for the first & second place in a pool, the team that has conceded the least number of tries will be classed as first place.</p> <p>If still a draw 1st & 2nd place will be based on Win Record, if still a draw a coin toss will determine 1st & second place in the pool.</p> <p>Aggregate scores of the 2 x U17 pool 1st & 2nd place will determine 1st, 2nd, 3rd and 4th position for Semi Finals</p> <p>If a team is not on the field or prepared to start when the hooter goes the team kicking off can start the game and score</p> <p>In the case of a Team pulling out a tournament last minute, the game in that pool is classed as a BYE and there will be average number allocation of tries for and against applied to the final try tally.</p>
Referees	Referee's will be supplied by via the union for the event and will be briefed before the tournament and available at the Q&A session
Linesmen	Linesman will be a Coach / Manager / Designated Parent from each team. Game will continue even without linesman in place.
Dress code	All players to wear their club uniform - short, shirt and socks (optional)
Age Dispensation	No age dispensation allowed for the boys. Being a Contact/Tackle tournament - Girls not allowed to play Boys U17 age group.
Coaches	2 coaches per team coaching from the designated Technical Zone during matches
Point System	The Tournament will be run on a Top Number of Tries Scored which will determine who is First, Second, Third & Fourth place in an age group
Finals	<p>Semi Finals will be 1v4 & 2v3. Winners will play in the Finals @ UWC on a HALF PITCH on the day.</p> <p><i>In the case of a draw in the finals the team that scored first will win, if no try has been scored then the 1st Team will be declared the winner.</i></p>
Rain	Stoppage will only be on account of heavy rain and the decision thereof will be by discretion of the tournament committee alone.
Lightning	Play will be stopped by discretion of the tournament committee and Referee officials within the lightning/thunder Alerts. All participants to be sheltered. Play will only commence after 15 mins of no lightning AND the Lightening Alert warning giving the all clear
Insurance	Team managers/Clubs are to ensure ALL participants (Players and Coaches) have their own insurance coverage in place. Titans Ruck & Rumble, Titans RFC or any tournament volunteers/officials or otherwise shall not be held liable for any injuries sustained during the tournament or on tournament grounds.
Medical	<p>All Ambulance called by medical staff will dispatch from the field to Singapore Public Hospitals. For Under 16 Players it will be KKH, for players 16yrs + it will be SGH. Ambulances DO NOT go to Private Hospitals.</p> <p>In the case of Ambulance evacuation a consenting adult needs to travel with the injured player. This can be Coach, Manager, Parent or Known & Trustworthy adult who can undertake the duties of medical consent of a minor injury. In the case of Ambulance evacuation the Coach, Manager, Parent or Known & Trustworthy adult must have in their possession copies of player ID (hard copy or digital) for medical in-processing.</p> <p>There will be additional costs for medical evacuation by Ambulance.</p>
Coaches briefing	<p>Coaches briefing generally 30min before Games start followed by a brief Q & A. Referees representatives will also attend these briefings.</p> <p>Only one Coach/Team Manager required to attend the coaches briefing.</p>
Supporter control & behaviour	<p>Club Representatives are expected to control and manage any wayward or overly aggressive behaviour of Coaches, Managers, Parents or Supporters.</p> <p>The Event organisers and Referees have a zero tolerance stance on Verbal, Physical, Sexual or Gender abuse of players and spectators.</p> <p>Verbal & Gender abuse will be dealt with by the Tournament Director, Physical and Sexual Abuse will be referred to the police.</p> <p>The Event organisers reserve the right to ask people behaving inappropriately to leave the Tournament Venue.</p> <p>For Hygiene, Safety and respecting some cultures beliefs we ask no pets be brought to Titans Ruck and Rumble Events.</p>

TOURNAMENT RULES 2025

VETS (Over 35yrs)

RULES OF PLAY	
Players per Squad	14 (to allow for Rolling Subs)
Players on Pitch	7
Substitutions	7 subs - rolling subs during break in play
Match duration	12 mins straight No half time No injury time or play stoppage time
Pitch Size	65m x 45m
Ball Size	5
Contact/Tackle	Yes
Start & Re-Start after scoring	Drop Kick, Scoring side re-start. If at start of game a team is not on the pitch or ready the referee can start the game. If Ball goes out on the full or dead then Restart Tap at halfway to opposition.
Kicking general Play	NO- should player kick, turnover with Tap Start from mark where player kicked
In Touch - Lineout	Turnover Ball, Min 2 person lineout - line up 3m from touchline where in touch
Scrum	3-man Contested (unless agreed uncontested between Referee and 2 Captains)
On-side distance from lineout and scrum	5m
Penalties as per standard laws	Tap Ball defending side 10m back
Foul Play Yellow Card as per standard laws	2 mins off - no replacement, 2nd YELLOW in same game = RED, RED card - no further participation in tournament, tournament director decision is final

TOURNAMENT RULES 2025

VETS (Over 35yrs)

GENERAL TOURNAMENT RULES	
Overview	<p>World Rugby are looking to grow the excitement of the game through Attacking Rugby. As such in this 7's Tournament linked to the HSBC 7's will be undertaking overall standings based on scoring of tries.</p> <p>The team with the most tries scored in each of the single Vets pools will be classed top of pools. The team with the second most tries scored in each pool will be classed as 2nd place in that pool etc etc</p> <p>In the case of a draw for any of the places in a pool, the team that has conceded the least number of tries will be classed above the other team. If still a draw 1st & 2nd place will be based on Win Record, if still a draw a coin toss will determine that place in the pool.</p> <p>Aggregate scores will determine 1st, 2nd, 3rd and 4th position for Semi Finals</p> <p>If a team is not on the field or prepared to start when the hooter goes the team kicking off can start the game and score</p> <p>In the case of a Team pulling out a tournament last minute, the game in that pool is classed as a BYE and there will be average number allocation of tries for and against applied to the final try tally.</p>
Referees	Referee's will be supplied by via the union for the event and will be briefed before the tournament and available at the Q&A session
Linesmen	Linesman will be a Coach / Manager / Designated Parent from each team. Game will continue even without linesman in place.
Dress code	All players to wear their club uniform - short, shirt and socks (optional)
Age Dispensation	No age dispensation allowed for the boys. Being a Contact/Tackle tournament - Girls not allowed to play Boys U17 age group.
Coaches	2 coaches per team coaching from the designated Technical Zone during matches
Point System	The Tournament will be run on a Top Number of Tries Scored which will determine who is First, Second, Third & Fourth place in an age group
Finals	<p>Semi Finals will be 1v4 & 2v3. Winners will play in the Finals @ UWC on a HALF PITCH on the day.</p> <p><i>In the case of a draw in the finals the team that scored first will win, if no try has been scored then the 1st Team will be declared the winner.</i></p>
Rain	Stoppage will only be on account of heavy rain and the decision thereof will be by discretion of the tournament committee alone.
Lightning	Play will be stopped by discretion of the tournament committee and Referee officials within the lightning/thunder Alerts. All participants to be sheltered. Play will only commence after 15 mins of no lightning AND the Lightening Alert warning giving the all clear
Insurance	Team managers/Clubs are to ensure ALL participants (Players and Coaches) have their own insurance coverage in place. Titans Ruck & Rumble, Titans RFC or any tournament volunteers/officials or otherwise shall not be held liable for any injuries sustained during the tournament or on tournament grounds.
Medical	<p>All Ambulance called by medical staff will dispatch from the field to Singapore Public Hospitals. For Under 16 Players it will be KKH, for players 16yrs + it will be SGH. Ambulances DO NOT go to Private Hospitals.</p> <p>In the case of Ambulance evacuation a consenting adult needs to travel with the injured player. This can be Coach, Manager, Parent or Known & Trustworthy adult who can undertake the duties of medical consent of a minor injury. In the case of Ambulance evacuation the Coach, Manager, Parent or Known & Trustworthy adult must have in their possession copies of player ID (hard copy or digital) for medical in-processing.</p> <p>There will be additional costs for medical evacuation by Ambulance.</p>
Coaches briefing	<p>Coaches briefing generally 30min before Games start followed by a brief Q & A. Referees representatives will also attend these briefings.</p> <p>Only one Coach/Team Manager required to attend the coaches briefing.</p>
Supporter control & behaviour	<p>Club Representatives are expected to control and manage any wayward or overly aggressive behaviour of Coaches, Managers, Parents or Supporters.</p> <p>The Event organisers and Referees have a zero tolerance stance on Verbal, Physical, Sexual or Gender abuse of players and spectators.</p> <p>Verbal & Gender abuse will be dealt with by the Tournament Director, Physical and Sexual Abuse will be referred to the police.</p> <p>The Event organisers reserve the right to ask people behaving inappropriately to leave the Tournament Venue.</p> <p>For Hygiene, Safety and respecting some cultures beliefs we ask no pets be brought to Titans Ruck and Rumble Events.</p>

TOURNAMENT RULES 2025

Girls UNDER 10

RULES OF PLAY	
Players per Squad	12
Players on Pitch	7
Substitutions	5 subs - rolling subs during match during break in play
Match duration	12 mins straight No half time No injury time or play stoppage time
Pitch Size	45 x 32m
Ball Size	4
Contact/Tackle	Yes
Start & Re-Start after scoring	Drop Kick, Scoring side re-start. If at start of game a team is not on the pitch or ready the referee can start the game. If Ball goes out on the full or dead then Restart Tap at halfway to opposition.
Kicking general Play	NO- should player kick, turnover with Tap Start from mark where player kicked
In Touch - Lineout	Turnover Ball, Min 2 Person lineout (no lifting) - line up 3m from touchline where in touch
Scrum	Non- Contested 3 Person scrum with feeding team to gather ball. Speeds up the game
On-side distance from lineout and scrum	5m
Penalties as per standard laws	Tap Ball defending side 5m back
Foul Play Yellow Card as per standard laws	2 mins off - no replacement, 2nd YELLOW in same game = RED, RED card - no further participation in tournament, tournament director decision is final

TOURNAMENT RULES 2025

Girls UNDER 10

GENERAL TOURNAMENT RULES	
Overview	<p>World Rugby are looking to grow the excitement of the game through Attacking Rugby. As such in this 7's Tournament linked to the HSBC 7's will be undertaking overall standings based on scoring of tries.</p> <p>The team with the most tries scored across each of the Girls U10 Age games will be classed top of pools and will be crowned Winners</p> <p>In the case of a draw for the 1st place, the team that has conceded the least number of tries will be classed as 1st place.</p> <p>If still a draw 1st place will be based on Win Record, if still a draw a coin toss will determine 1st place.</p> <p>If a team is not on the field or prepared to start when the hooter goes the team kicking off can start the game and score</p> <p>In the case of a Team pulling out a tournament last minute, the game in that pool is classed as a BYE and there will be average number allocation of tries for and against applied to the final try tally.</p>
Referees	Referee's will be supplied by via the union for the event and will be briefed before the tournament and available at the Q&A session
Linesmen	Linesman will be a Coach / Manager / Designated Parent from each team. Game will continue even without linesman in place.
Dress code	All players to wear their club uniform - short, shirt and socks (optional)
Age Dispensation	No age dispensation allowed for the boys. Being a Contact/Tackle tournament - Girls automatically allowed to play down one age group. Example - U10's. Should a girl compete in the age group will she be allowed to be from a U11 age group.
Coaches	2 coaches per team coaching from the designated Technical Zone during matches (if agreed between coaches before the games Coaches can enter the field of play to help set the scrums and align back lines at scrum time)
Point System	The Tournament will be run on a Top Number of Tries Scored In each pool which will determine who is First, Second, Third & Fourth place in an age group
Finals	No Finals will be played for this Age group (as only 2 teams entered)
Rain	Stoppage will only be on account of heavy rain and the decision thereof will be by discretion of the tournament committee alone.
Lightning	Play will be stopped by discretion of the tournament committee and Referee officials within the lightning/thunder Alerts. All participants to be sheltered. Play will only commence after 15 mins of no lightning AND the Lightening Alert warning giving the all clear
Insurance	Team managers/Clubs are to ensure ALL participants (Players and Coaches) have their own insurance coverage in place. Titans Ruck & Rumble, Titans RFC or any tournament volunteers/officials or otherwise shall not be held liable for any injuries sustained during the tournament or on tournament grounds.
Medical	<p>All Ambulance called by medical staff will dispatch from the field to Singapore Public Hospitals. For Under 16 Players it will be KKH, for players 16yrs + it will be SGH. Ambulances DO NOT go to Private Hospitals.</p> <p>In the case of Ambulance evacuation a consenting adult needs to travel with the injured player. This can be Coach, Manager, Parent or Known & Trustworthy adult who can undertake the duties of medical consent of a minor injury. In the case of Ambulance evacuation the Coach, Manager, Parent or Known & Trustworthy adult must have in their possession copies of player ID (hard copy or digital) for medical in-processing.</p> <p>There will be additional costs for medical evacuation by Ambulance.</p>
Coaches briefing	<p>Coaches briefing generally 30min before Games start followed by a brief Q & A. Referees representatives will also attend these briefings.</p> <p>Only one Coach/Team Manager required to attend the coaches briefing.</p>
Supporter control & behaviour	<p>Club Representatives are expected to control and manage any wayward or overly aggressive behaviour of Coaches, Managers, Parents or Supporters.</p> <p>The Event organisers and Referees have a zero tolerance stance on Verbal, Physical, Sexual or Gender abuse of players and spectators.</p> <p>Verbal & Gender abuse will be dealt with by the Tournament Director, Physical and Sexual Abuse will be referred to the police.</p> <p>The Event organisers reserve the right to ask people behaving inappropriately to leave the Tournament Venue.</p> <p>For Hygiene, Safety and respecting some cultures beliefs we ask no pets be brought to Titans Ruck and Rumble Events.</p>

TOURNAMENT RULES 2025

Girls UNDER 12

RULES OF PLAY	
Players per Squad	12
Players on Pitch	7
Substitutions	5 subs - rolling subs during match during break in play
Match duration	12 mins straight No half time No injury time or play stoppage time
Pitch Size	65m x 45m
Ball Size	4
Contact/Tackle	Yes
Start & Re-Start after scoring	Drop Kick, Scoring side re-start. If at start of game a team is not on the pitch or ready the referee can start the game. If Ball goes out on the full or dead then Restart Tap at halfway to opposition.
Kicking general Play	NO- should player kick, turnover with Tap Start from mark where player kicked
In Touch - Lineout	Turnover Ball, Min 2 person lineout (no lifting) - line up 3m from touchline where in touch
Scrum	3 person contested, 1.5m push only
On-side distance from lineout and scrum	5m
Penalties as per standard laws	Tap Ball defending side 10m back
Foul Play Yellow Card as per standard laws	2 mins off - no replacement, 2nd YELLOW in same game = RED, RED card - no further participation in tournament, tournament director decision is final

TOURNAMENT RULES 2025

Girls UNDER 12

GENERAL TOURNAMENT RULES	
Overview	<p>World Rugby are looking to grow the excitement of the game through Attacking Rugby. As such in this 7's Tournament linked to the HSBC 7's will be undertaking overall standings based on scoring of tries.</p> <p>The team with the most tries scored in this Girls U12 Age Group pool will be classed top of pools. The team with the second most tries scored in each pool will be classed as 2nd place in that pool</p> <p>In the case of a draw for the first & second place in a pool, the team that has conceded the least number of tries will be classed as first place.</p> <p>If still a draw 1st & 2nd place will be based on Win Record, if still a draw a coin toss will determine 1st & second place in the pool.</p> <p>There will be no Finals for this Age Group</p> <p>If a team is not on the field or prepared to start when the hooter goes the team kicking off can start the game and score</p> <p>In the case of a Team pulling out a tournament last minute, the game in that pool is classed as a BYE and there will be average number allocation of tries for and against applied to the final try tally.</p>
Referees	Referee's will be supplied by via the union for the event and will be briefed before the tournament and available at the Q&A session
Linesmen	Linesman will be a Coach / Manager / Designated Parent from each team. Game will continue even without linesman in place.
Dress code	All players to wear their club uniform - short, shirt and socks (optional)
Age Dispensation	No age dispensation allowed for the boys. Being a Contact/Tackle tournament - Girls automatically allowed to play down one age group. Example - U12's. Should a girl compete in the age group will she be allowed to be from a U13 age group.
Coaches	2 coaches per team coaching from the designated Technical Zone during matches
Point System	The Tournament will be run on a Top Number of Tries Scored which will determine who is First, Second, Third & Fourth place in an age group
Finals	No Finals will be played for this Age group. 1st & 2nd Place determined in Pool points.
Rain	Stoppage will only be on account of heavy rain and the decision thereof will be by discretion of the tournament committee alone.
Lightning	Play will be stopped by discretion of the tournament committee and Referee officials within the lightning/thunder Alerts. All participants to be sheltered. Play will only commence after 15 mins of no lightning AND the Lightening Alert warning giving the all clear
Insurance	Team managers/Clubs are to ensure ALL participants (Players and Coaches) have their own insurance coverage in place. Titans Ruck & Rumble, Titans RFC or any tournament volunteers/officials or otherwise shall not be held liable for any injuries sustained during the tournament or on tournament grounds.
Medical	<p>All Ambulance called by medical staff will dispatch from the field to Singapore Public Hospitals. For Under 16 Players it will be KKH, for players 16yrs + it will be SGH. Ambulances DO NOT go to Private Hospitals.</p> <p>In the case of Ambulance evacuation a consenting adult needs to travel with the injured player. This can be Coach, Manager, Parent or Known & Trustworthy adult who can undertake the duties of medical consent of a minor injury. In the case of Ambulance evacuation the Coach, Manager, Parent or Known & Trustworthy adult must have in their possession copies of player ID (hard copy or digital) for medical in-processing.</p> <p>There will be additional costs for medical evacuation by Ambulance.</p>
Coaches briefing	<p>Coaches briefing generally 30min before Games start followed by a brief Q & A. Referees representatives will also attend these briefings.</p> <p>Only one Coach/Team Manager required to attend the coaches briefing.</p>
Supporter control & behaviour	<p>Club Representatives are expected to control and manage any wayward or overly aggressive behaviour of Coaches, Managers, Parents or Supporters.</p> <p>The Event organisers and Referees have a zero tolerance stance on Verbal, Physical, Sexual or Gender abuse of players and spectators.</p> <p>Verbal & Gender abuse will be dealt with by the Tournament Director, Physical and Sexual Abuse will be referred to the police.</p> <p>The Event organisers reserve the right to ask people behaving inappropriately to leave the Tournament Venue.</p> <p>For Hygiene, Safety and respecting some cultures beliefs we ask no pets be brought to Titans Ruck and Rumble Events.</p>

TOURNAMENT RULES 2025

U14 Girls Rugby

RULES OF PLAY	
Players per Squad	12
Players on Pitch	7
Substitutions	5 subs - rolling subs during match during break in play
Match duration	12 mins straight No half time No injury time or play stoppage time
Pitch Size	65m x 45m
Ball Size	5
Contact/Tackle	Yes
Start & Re-Start after scoring	Drop Kick, Scoring side re-start. If at start of game a team is not on the pitch or ready the referee can start the game. If Ball goes out on the full or dead then Restart Tap at halfway to opposition.
Kicking general Play	NO- should player kick, turnover with Tap Start from mark where player kicked
In Touch - Lineout	Turnover Ball, Min 2 Person lineout - line up 3m from touchline where in touch
Scrum	3 Person contested, 1.5m push only
On-side distance from lineout and scrum	5m
Penalties as per standard laws	Tap Ball defending side 10m back
Foul Play Yellow Card as per standard laws	2 mins off - no replacement, 2nd YELLOW in same game = RED, RED card - no further participation in tournament, tournament director decision is final

TOURNAMENT RULES 2025

U14 Girls Rugby

GENERAL TOURNAMENT RULES	
Overview	<p>World Rugby are looking to grow the excitement of the game through Attacking Rugby. As such in this 7's Tournament linked to the HSBC 7's will be undertaking overall standings based on scoring of tries.</p> <p>The team with the most tries scored in the U14 Girls Age Group pools will be classed top of pools. The team with the second most tries scored in each pool will be classed as 2nd place in that pool</p> <p>In the case of a draw for the first & second place in a pool, the team that has conceded the least number of tries will be classed as first place. If still a draw 1st & 2nd place will be based on Win Record, if still a draw a coin toss will determine 1st & second place in the pool.</p> <p>1st & 2nd place will play Finals</p> <p>If a team is not on the field or prepared to start when the hooter goes the team kicking off can start the game and score</p> <p>In the case of a Team pulling out a tournament last minute, the game in that pool is classed as a BYE and there will be average number allocation of tries for and against applied to the final try tally.</p>
Referees	Referee's will be supplied by via the union for the event and will be briefed before the tournament and available at the Q&A session
Linesmen	Linesman will be a Coach / Manager / Designated Parent from each team. Game will continue even without linesman in place.
Dress code	All players to wear their club uniform - short, shirt and socks (optional)
Age Dispensation	No age dispensation allowed for the Girls.
Coaches	2 coaches per team coaching from the designated Technical Zone during matches
Point System	The Tournament will be run on a Top Number of Tries Scored which will determine who is First, Second, Third & Fourth place in an age group
Finals	<p>1st & 2nd place in the pools will play in the Finals @ National Stadium on a HALF PITCH.</p> <p><i>In the case of Finals being played at the National Stadium, due to HSBC 7's field limitations it will be only a 7min Game between 1st & 2nd Place, in the case of a draw in the finals the team that scored first will win, if no try has been scored then the 1st Team will be declared the winner.</i></p>
Rain	Stoppage will only be on account of heavy rain and the decision thereof will be by discretion of the tournament committee alone.
Lightning	Play will be stopped by discretion of the tournament committee and Referee officials within the lightning/thunder Alerts. All participants to be sheltered. Play will only commence after 15 mins of no lightning AND the Lightening Alert warning giving the all clear
Insurance	Team managers/Clubs are to ensure ALL participants (Players and Coaches) have their own insurance coverage in place. Titans Ruck & Rumble, Titans RFC or any tournament volunteers/officials or otherwise shall not be held liable for any injuries sustained during the tournament or on tournament grounds.
Medical	<p>All Ambulance called by medical staff will dispatch from the field to Singapore Public Hospitals. For Under 16 Players it will be KKH, for players 16yrs + it will be SGH. Ambulances DO NOT go to Private Hospitals.</p> <p>In the case of Ambulance evacuation a consenting adult needs to travel with the injured player. This can be Coach, Manager, Parent or Known & Trustworthy adult who can undertake the duties of medical consent of a minor injury. In the case of Ambulance evacuation the Coach, Manager, Parent or Known & Trustworthy adult must have in their possession copies of player ID (hard copy or digital) for medical in-processing.</p> <p>There will be additional costs for medical evacuation by Ambulance.</p>
Coaches briefing	<p>Coaches briefing generally 30min before Games start followed by a brief Q & A. Referees representatives will also attend these briefings.</p> <p>Only one Coach/Team Manager required to attend the coaches briefing.</p>
Supporter control & behaviour	<p>Club Representatives are expected to control and manage any wayward or overly aggressive behaviour of Coaches, Managers, Parents or Supporters.</p> <p>The Event organisers and Referees have a zero tolerance stance on Verbal, Physical, Sexual or Gender abuse of players and spectators.</p> <p>Verbal & Gender abuse will be dealt with by the Tournament Director, Physical and Sexual Abuse will be referred to the police.</p> <p>The Event organisers reserve the right to ask people behaving inappropriately to leave the Tournament Venue.</p> <p>For Hygiene, Safety and respecting some cultures beliefs we ask no pets be brought to Titans Ruck and Rumble Events.</p>

TOURNAMENT RULES 2025

U16/17 Girls Rugby

RULES OF PLAY	
Players per Squad	12
Players on Pitch	7
Substitutions	5 subs - rolling subs during match during break in play
Match duration	12 mins straight No half time No injury time or play stoppage time
Pitch Size	65m x 45m
Ball Size	5
Contact/Tackle	Yes
Start & Re-Start after scoring	Drop Kick, Scoring side re-start. If at start of game a team is not on the pitch or ready the referee can start the game. If Ball goes out on the full or dead then Restart Tap at halfway to opposition.
Kicking general Play	NO- should player kick, turnover with Tap Start from mark where player kicked
In Touch - Lineout	Turnover Ball, Min 2 Person lineout - line up 3m from touchline where in touch
Scrum	3 Person contested, 1.5m push only
On-side distance from lineout and scrum	5m
Penalties as per standard laws	Tap Ball defending side 10m back
Foul Play Yellow Card as per standard laws	2 mins off - no replacement, 2nd YELLOW in same game = RED, RED card - no further participation in tournament, tournament director decision is final

TOURNAMENT RULES 2025

U16/17 Girls Rugby

GENERAL TOURNAMENT RULES	
Overview	<p>World Rugby are looking to grow the excitement of the game through Attacking Rugby. As such in this 7's Tournament linked to the HSBC 7's will be undertaking overall standings based on scoring of tries.</p> <p>The team with the most tries scored in the U16/17 Age Group pool will be classed top of pools. The team with the second most tries scored in each pool will be classed as 2nd place in that pool</p> <p>In the case of a draw for the first & second place in a pool, the team that has conceded the least number of tries will be classed as first place. If still a draw 1st & 2nd place will be based on Win Record, if still a draw a coin toss will determine 1st & second place in the pool.</p> <p>Aggregate scores in the U16/17 pool will determine 1st, 2nd, 3rd and 4th position for Semi Finals</p> <p>If a team is not on the field or prepared to start when the hooter goes the team kicking off can start the game and score</p> <p>In the case of a Team pulling out a tournament last minute, the game in that pool is classed as a BYE and there will be average number allocation of tries for and against applied to the final try tally.</p>
Referees	Referee's will be supplied by via the union for the event and will be briefed before the tournament and available at the Q&A session
Linesmen	Linesman will be a Coach / Manager / Designated Parent from each team. Game will continue even without linesman in place.
Dress code	All players to wear their club uniform - short, shirt and socks (optional)
Age Dispensation	No age dispensation allowed for the Girls
Coaches	2 coaches per team coaching from the designated Technical Zone during matches
Point System	The Tournament will be run on a Top Number of Tries Scored which will determine who is First, Second, Third & Fourth place in an age group
Finals	<p>Semi Finals will be 1v4 & 2v3. Winners will play in the Finals @ National Stadium on a HALF PITCH.</p> <p><i>In the case of Finals being played at the National Stadium, due to HSBC 7's field limitations it will be only a 7min Game between 1st & 2nd Place, in the case of a draw in the finals the team that scored first will win, if no try has been scored then the 1st Team will be declared the winner.</i></p>
Rain	Stoppage will only be on account of heavy rain and the decision thereof will be by discretion of the tournament committee alone.
Lightning	Play will be stopped by discretion of the tournament committee and Referee officials within the lightning/thunder Alerts. All participants to be sheltered. Play will only commence after 15 mins of no lightning AND the Lightening Alert warning giving the all clear
Insurance	Team managers/Clubs are to ensure ALL participants (Players and Coaches) have their own insurance coverage in place. Titans Ruck & Rumble, Titans RFC or any tournament volunteers/officials or otherwise shall not be held liable for any injuries sustained during the tournament or on tournament grounds.
Medical	<p>All Ambulance called by medical staff will dispatch from the field to Singapore Public Hospitals. For Under 16 Players it will be KKH, for players 16yrs + it will be SGH. Ambulances DO NOT go to Private Hospitals.</p> <p>In the case of Ambulance evacuation a consenting adult needs to travel with the injured player. This can be Coach, Manager, Parent or Known & Trustworthy adult who can undertake the duties of medical consent of a minor injury. In the case of Ambulance evacuation the Coach, Manager, Parent or Known & Trustworthy adult must have in their possession copies of player ID (hard copy or digital) for medical in-processing.</p> <p>There will be additional costs for medical evacuation by Ambulance.</p>
Coaches briefing	<p>Coaches briefing generally 30min before Games start followed by a brief Q & A. Referees representatives will also attend these briefings.</p> <p>Only one Coach/Team Manager required to attend the coaches briefing.</p>
Supporter control & behaviour	<p>Club Representatives are expected to control and manage any wayward or overly aggressive behaviour of Coaches, Managers, Parents or Supporters.</p> <p>The Event organisers and Referees have a zero tolerance stance on Verbal, Physical, Sexual or Gender abuse of players and spectators.</p> <p>Verbal & Gender abuse will be dealt with by the Tournament Director, Physical and Sexual Abuse will be referred to the police.</p> <p>The Event organisers reserve the right to ask people behaving inappropriately to leave the Tournament Venue.</p> <p>For Hygiene, Safety and respecting some cultures beliefs we ask no pets be brought to Titans Ruck and Rumble Events.</p>